Questions for Customer Meeting

Technical Questions:

* Meaning of visualize --> Text/2D/3D, preferences for colour/style
* An automated tournament system
* Live score system
* applet or application?
* fastforward/rewind buttons - useful for debugging, but harder to implement. will involve making the simulation independent of the visualization
* on-screen statistics - how much food left, etc
* can we use genetic algorithm to evolve ant brains?
* Does he want a graphical world editor, or is it done via text files?

Other Questions:

* who are the end-users? gamers/non-gamers/computer experts/novices/etc?
* What level of control should the user have?